

# Bound Analysis of Imperative Programs with the Size-change Abstraction

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Joint work with  
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# Resource Bounds

Programs consume a variety of resources:

- CPU time, memory, network bandwidth, power

Bounding the use of such resources is important:

- Economic incentives
- Better user experience
- Hard constraints on availability of resources

Program correctness depends on bounding quantitative properties of data:

- Information leakage, Propagation of numerical errors

# The Reachability-bound Problem

(Gulwani, Zuleger, PLDI 2010)

Given a control  
location  $l$  inside  
a program P.

How often can  $l$  be  
visited inside P?

```

void main (int n, C[] temp) {
  int i := 0;
  while (i < n) {
    int j := i+1;
    while (j < n) {
      if (nondet()) {
         $l$ : temp[n] := new C();
           j--; n--; }
      j++; }
    i++; }
}

```

Goal: A symbolic bound  $\text{Bound}(l)$  in terms of the  
inputs of P.

# Bound Computation and Termination

A bound for a loop implies the termination of the loop.

⇒ Computing bounds is more difficult than proving termination!

Can successful techniques for termination analysis be extended to bound analysis?

What about

- Size-change Abstraction (Ben-Amram, Lee, Jones, 2001)

**Yes!**

- Transition Invariants (Podelski, Rybalchenko, 2004)?

**Not so easy...**

# Outline

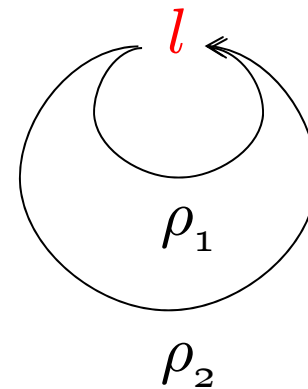
1. Introduction
2. Comparing SCA with Transition Invariants
3. SCA solves Technical Challenges
4. How to apply SCA on Imperative Programs

# Size-change Abstraction (SCA)

```

void main (int n) {
  int x=n; int y=n;
  l: while (x>0 & y>0) {
    if (nondet())
      x--;
    else
      y--;
  }
}

```



$$\rho_1 \equiv x > 0 \wedge y > 0 \wedge x-1 = x' \wedge y = y'$$

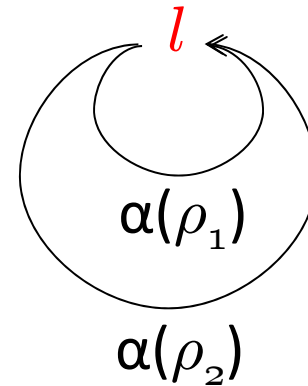
$$\rho_2 \equiv x > 0 \wedge y > 0 \wedge x = x' \wedge y-1 = y'$$

# Size-change Abstraction (SCA)

```

void main (int n) {
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    l: while (x>0 & y>0) {
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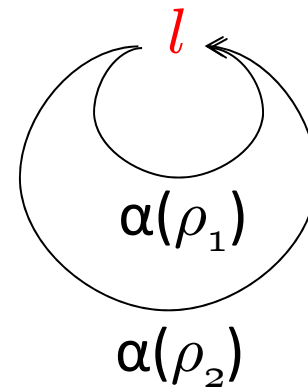
Predicate abstract domain consisting of inequalities between integer variables (primed and unprimed)

# Size-change Abstraction (SCA)

```

void main (int n) {
    int x=n; int y=n;
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        else
            y--;
    }
}

```



$$\alpha(\rho_1) \equiv x > 0 \wedge y > 0 \wedge x > x' \wedge y = y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge y > 0 \wedge x = x' \wedge y > y'$$

Finite powerset abstract domain whose base elements are conjuncts of inequalities between integer variables (primed and unprimed)

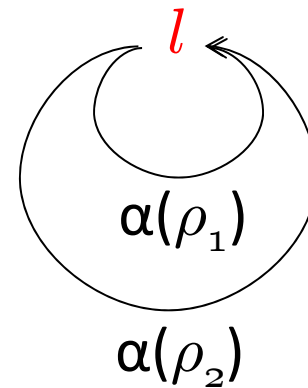


# Size-change Abstraction (SCA)

```

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    int x=n; int y=n;
    l: while (x>0 & y>0) {
        if (nondet())
            x--;
        else
            y--;
    }
}

```



$$\alpha(\rho_1) \equiv \begin{array}{l} \begin{array}{c} \curvearrowright \\ \langle \rangle \\ \curvearrowleft \end{array} \begin{array}{l} 0 \equiv 0' \\ x \succ x' \\ y \equiv y' \end{array} \end{array}$$

$$\alpha(\rho_2) \equiv \begin{array}{l} \begin{array}{c} \curvearrowright \\ \langle \rangle \\ \curvearrowleft \end{array} \begin{array}{l} 0 \equiv 0' \\ x \equiv x' \\ y \succ y' \end{array} \end{array}$$

Control flow graph whose edges are labeled by size-change graphs

# SCA is a Success Story

- Termination is decidable in PSPACE  
(Ben-Amram, Lee, Jones, 2001; Ben-Amram, 2011)
- Complete method for extracting ranking functions on terminating instances (possibly exponentially large)
- SCA based termination analysis is implemented in widely-used systems such as ACL2, Isabelle, AProVE
- The industrial-strength tool ACL2 can automatically prove the termination of 98% of the functions in its database

# Good Computational Properties

- Enjoys built-in disjunction.
- Transitive hulls can be computed without overapproximation techniques such as widening.
- Transitive hulls preserve termination.
- Abstraction can be done by SMT solver calls.

⇒ **Potential for automation**

# Transition Invariants

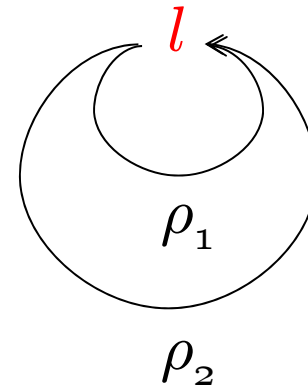
- Have been developed as adaption of SCA to imperative programs
- Experimentally proven useful on device drivers in the Terminator tool; see Cook et al. 2006
- More general than SCA; for formal comparison see Heizmann et al. 2011

# Transition Invariants

```

void main (int n) {
  int x=n; int y=n;
  l: while (x>0 & y>0) {
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      x--;
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}

```



$$\rho_1 \equiv x > 0 \wedge y > 0 \wedge x-1 = x' \wedge y = y'$$

$$\rho_2 \equiv x > 0 \wedge y > 0 \wedge x = x' \wedge y-1 = y'$$

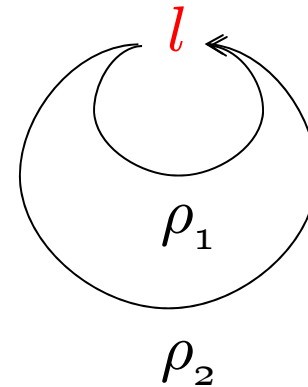
Termination proof:  $(\rho_1 \cup \rho_2)^+ \subseteq T_1 \cup T_2$ ,

where  $T_1 \equiv x > 0 \wedge x' = x-1$

and  $T_2 \equiv y > 0 \wedge y' = y-1$

# Transition Invariants

```
void main (int n) {
  int x=n; int y=n;
  l: while (x>0 & y>0) {
    if (nondet())
      x--;
```



Well-founded relations

$$\rho_1 \equiv x > 0 \wedge y > 0 \wedge x-1 = x' \wedge y = y'$$

$$\rho_2 \equiv x > 0 \wedge y > 0 \wedge x = x' \wedge y-1 = y'$$

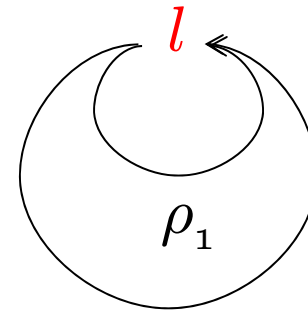
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```
void main (int n) {
  int x=n; int y=n;
  l: while (x>0 & y>0) {
    if (nondet())
      x--;
```



Well-founded relations

$$\rho_1 \equiv x > 0 \wedge y > 0$$

$$\rho_2 \equiv x > 0 \wedge y > 0$$

x and y are local ranking functions

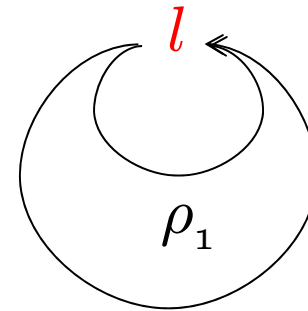
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and  $T_2 \equiv y > 0 \wedge y' = y - 1$

# Transition Invariants

```
void main (int n) {
  int x=n; int y=0;
  l: while (x>0 & y>0)
    if (nondet)
      x--;
```



Transitive hull  
in the concrete

Well-founded  
relations

$$\rho_1 \equiv x > 0 \wedge y > 0$$

$$\rho_2 \equiv x > 0 \wedge y > 0$$

x and y are  
local ranking  
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Termination proof:  $(\rho_1 \cup \rho_2)^+ \subseteq T_1 \cup T_2$ ,

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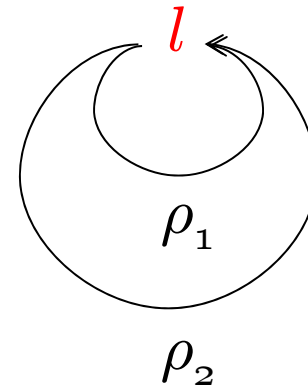


# Transition Invariants

```

void main (int n) {
    int x=n; int y=n;
    l: while (x>0 & y>0) {
        if (nondet())
            x--;
        else {
            x := n;
            y--; } }

```



$$\rho_1 \equiv x > 0 \wedge y > 0 \wedge x-1 = x' \wedge y = y'$$

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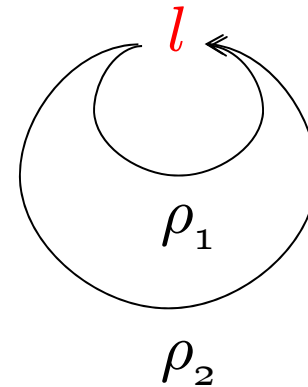
and  $T_2 \equiv y > 0 \wedge y' = y-1$

# Transition Invariants

```

void main (int n) {
    int
    l: while
        if (acc())
            x-
        else
            x := n;
            y--; } }
    
```

We reset  
x to n!



$$\rho_1 \equiv x > 0 \wedge y > 0 \wedge x-1 = x' \wedge y = y'$$

$$\rho_2 \equiv x > 0 \wedge y > 0 \wedge \mathbf{n = x'} \wedge y-1 = y'$$

Termination proof:  $(\rho_1 \cup \rho_2)^+ \subseteq T_1 \cup T_2$ ,

where  $T_1 \equiv x > 0 \wedge x' = x-1$

and  $T_2 \equiv y > 0 \wedge y' = y-1$

# Transition Invariants

```

void main (int n) {
  int x = n;
  l: while (x > 0) {
    if (x == 1) {
      x = n;
    }
    y--;
  }
}

```

We reset  
x to n!

Same termination  
proof!

$$\rho_1 \equiv x > 0 \wedge y > 0 \wedge x-1 = x' \wedge y = y'$$

$$\rho_2 \equiv x > 0 \wedge y > 0 \wedge n = x' \wedge y-1 = y'$$

Termination proof:  $(\rho_1 \cup \rho_2)^+ \subseteq T_1 \cup T_2$ ,

where  $T_1 \equiv x > 0 \wedge x' = x-1$

and  $T_2 \equiv y > 0 \wedge y' = y-1$

# Transition Invariants

```

void main (int n) {
  int x = n;
  l: while (x > 0) {
    if (acc()) {
      x = x - 1;
    } else {
      x := n;
      y--;
    }
  }
}

```

We reset x to n!

Same termination proof!

$$\rho_1 \equiv x > 0 \wedge y > 0 \wedge x = 1$$

$$\rho_2 \equiv x > 0 \wedge y = y'$$

Termination

Transition Invariants are too imprecise!

$$T_1 \equiv x > 0 \wedge x' = x - 1$$

$$T_2 \equiv y > 0 \wedge y' = y - 1$$

# Size-change Abstraction (SCA)

```
void main (int n) {
    int x=n; int y=n;
    l: while (x>0 ∧ y>0) {
        if (nondet())
            x--;
        else
            y--;
    }
```

$$\alpha(\rho_1) \equiv x > 0 \wedge y > 0 \\ \wedge x > x' \wedge y = y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge y > 0 \\ \wedge \mathbf{x = x'} \wedge y > y'$$

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void main (int n) {
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# Size-change Abstraction (SCA)

```
void main (int n) {
  int x=n; int y=n;
  l: while (x>0 & y>0) {
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      x--;
    else
```

```
void main (int n) {
  int x=n; int y=n;
  l: while (x>0 & y>0) {
    if (nondet())
      x--;
    else
```

SCA keeps more information in the abstract than

$$T_1 \equiv x > 0 \wedge x' = x - 1$$

$$T_2 \equiv y > 0 \wedge y' = y - 1!$$

$$\alpha(\rho_1) \equiv x > x' \wedge y = y'$$

$$\alpha(\rho_1) \equiv x > 0 \wedge y > 0$$

$$\wedge x > x' \wedge y = y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge y > 0$$

$$\wedge x = x' \wedge y > y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge y > 0$$

$$\wedge n = x' \wedge y > y'$$

# Bounds by SCA

$$\alpha(\rho_1) \equiv x > 0 \wedge y > 0 \\ \wedge x > x' \wedge y = y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge y > 0 \\ \wedge \mathbf{x = x'} \wedge y > y'$$

$$\alpha(\rho_1) \equiv x > 0 \wedge y > 0 \\ \wedge x > x' \wedge y = y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge y > 0 \\ \wedge \mathbf{n = x'} \wedge y > y'$$

Our bound algorithm for SCA:

- uses only the abstracted transitions
- discovers  $x$  and  $y$  as norms by heuristics

$x$  and  $y$  stay constant on the respective other transition

Our tool computes the ranking function  $x+y$ , which results in  $\text{Bound}(l) = 2n$

only  $x$  is increased on the other transition

Our tool computes the ranking function  $(x,y)$ , which results in  $\text{Bound}(l) = n^2$

# Outline

1. Introduction
2. Comparing SCA with Transition Invariants
3. SCA solves Technical Challenges
4. How to apply SCA on Imperative Programs



# SCA solves Technical Challenges

We do not use SCA because we like the formalism, but because we believe that

*SCA is the right abstraction for the bound analysis of imperative programs.*

# Technical Challenges

- I. Bounds are often non-linear expressions
- II. Proving a bound often requires disjunctive invariants
- III. Bounds cannot be predicted by templates
- IV. How to exploit program structure for bound computation is unclear

# Bounds by SCA

$$\alpha(\rho_1) \equiv x > 0 \wedge y > 0$$

$$\wedge x > x' \wedge y = y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge y > 0$$

$$\wedge \mathbf{x = x'} \wedge y > y'$$

Our bound algorithm

- Use

$$\alpha(\rho_1) \equiv x > 0 \wedge y > 0$$

$$\wedge x > x' \wedge y = y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge$$

III. Bounds cannot be predicted by templates  
 Extract norms locally and compose them to a global bound

... the ranking function  $x+y$ , which results in  $\text{Bound}(l) = 2n$

... increased on the other transition

Our tool computes the ranking function  $(x,y)$ , which results in  $\text{Bound}(l) = n^2$

# Bounds by SCA

$$\alpha(\rho_1) \equiv x > 0 \wedge y > 0$$

$$\wedge x > x' \wedge y = y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge y > 0$$

$$\wedge \mathbf{x = x'} \wedge y > y'$$

Our bound

$$\alpha(\rho_1) \equiv x > 0 \wedge y > 0$$

$$\wedge x > x' \wedge y = y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge y > 0$$

$$\wedge x > x' \wedge y = y'$$

I. Bounds are often non-linear expressions  
 Upper bounds on bound constituents derived from global invariants computed by standard abstract domains

... on  $x+y$ , which  
 results in  $\text{Bound}(l) = 2n$

Our tool computes the ranking function  $(x,y)$ , which results in  $\text{Bound}(l) = n^2$

# Bounds by SCA

$$\alpha(\rho_1) \equiv x > 0 \wedge y > 0$$

$$\wedge x > x' \wedge y = y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge y > 0$$

$$\wedge \mathbf{x = x'} \wedge y > y'$$

Our bound algorithm

- uses

$$\alpha(\rho_1) \equiv x > 0 \wedge y > 0$$

$$\wedge x > x' \wedge y = y'$$

$$\alpha(\rho_2) \equiv x > 0 \wedge y > 0$$

II. Proving a bound often requires disjunctive invariants  
 Disjunctive analysis by path enumeration

Our tool computes the ranking function  $x+y$ , which results in  $\text{Bound}(l) = 2n$

Our tool computes the ranking function  $(x,y)$ , which results in  $\text{Bound}(l) = n^2$

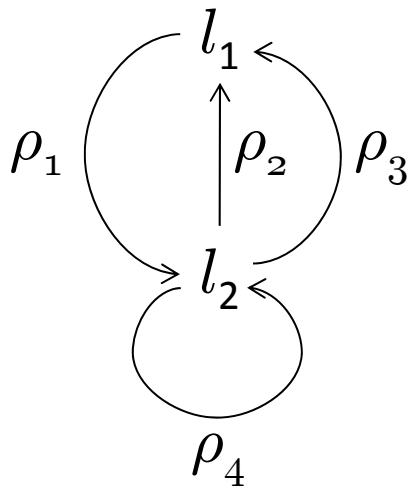
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# How to apply SCA on Imperative Programs

- I. Transition System Generation by Pathwise Analysis
- II. Heuristics for Extracting Norms
- III. Dealing with Control Structure of Loops by Contextualization

# Transition System Generation by Pathwise Analysis



$$\rho_1 \equiv i < n \wedge i' = i + 1 \wedge j' = 0$$

$$\rho_2 \equiv j > 0 \wedge i' = i - 1$$

$$\rho_3 \equiv j \leq 0$$

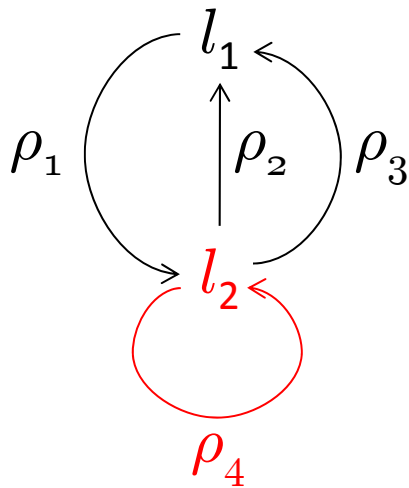
$$\rho_4 \equiv i < n \wedge i' = i + 1 \wedge j' = j + 1$$

Goal: Transition System for  $l_1$

Idea: Enumerating all paths from  $l_1$  to  $l_1$



# Transition System Generation by Pathwise Analysis



$$\rho_1 \equiv i < n \wedge i' = i + 1 \wedge j' = 0$$

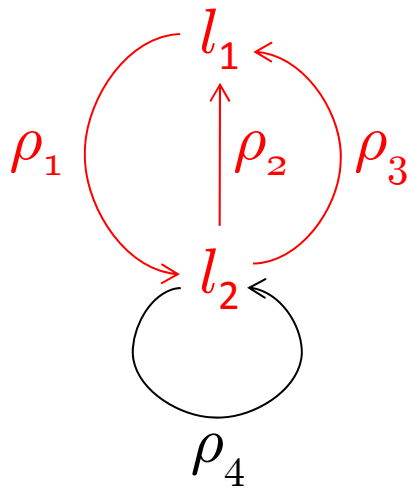
$$\rho_2 \equiv j > 0 \wedge i' = i - 1$$

$$\rho_3 \equiv j \leq 0$$

$$\rho_4 \equiv i < n \wedge i' = i + 1 \wedge j' = j + 1$$

We first summarize the **inner loop**.

# Transition System Generation by Pathwise Analysis



$$\rho_1 \equiv i < n \wedge i' = i + 1 \wedge j' = 0$$

$$\rho_2 \equiv j > 0 \wedge i' = i - 1$$

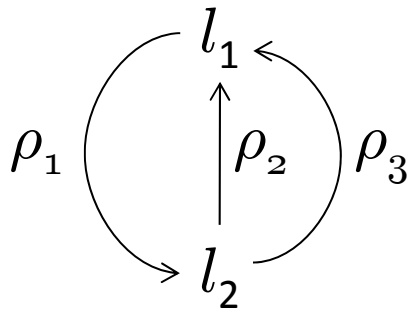
$$\rho_3 \equiv j \leq 0$$

$$\rho_4 \equiv i < n \wedge i' = i + 1 \wedge j' = j + 1$$

We first summarize the inner loop.

Using this summary we compute a transition system for the **outer loop**.

# Transition System of the Outer Loop



$$\text{Summary}[l_2] = \{\rho_{4a}, \rho_{4a}\}$$

$$\rho_1 \equiv i < n \wedge i' = i + 1 \wedge j' = 0$$

$$\rho_2 \equiv j > 0 \wedge i' = i - 1$$

$$\rho_3 \equiv j \leq 0$$

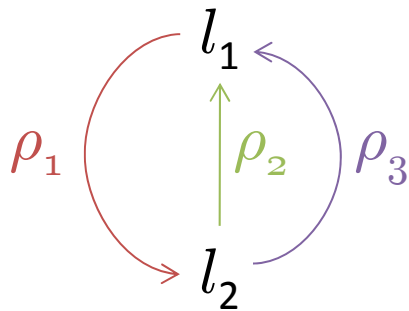
$$\rho_{4a} \equiv i' = i \wedge j' = j$$

$$\rho_{4b} \equiv i < n \wedge i' > i \wedge j' > j$$

We obtain  $\text{Summary}[l_2]$  by:

1. Recursively computing a transition system for the inner loop and size-change abstracting it.
2. Computing the transitive hull using SCA.

# Transition System of the Outer Loop



$$\text{Summary}[l_2] = \{\rho_{4a}, \rho_{4b}\}$$

$$\rho_1 \equiv i < n \wedge i' = i + 1 \wedge j' = 0$$

$$\rho_2 \equiv j > 0 \wedge i' = i - 1$$

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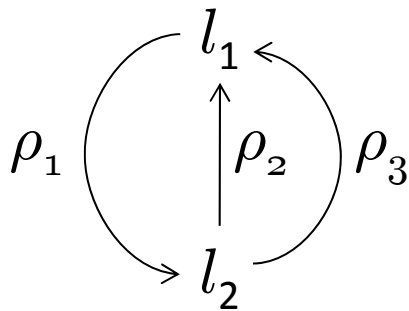
$$\rho_{4a} \equiv i' = i \wedge j' = j$$

$$\rho_{4b} \equiv i < n \wedge i' > i \wedge j' > j$$

We obtain a transition system for  $l_1$  by enumerating all paths using the different disjuncts of the summary:

$$\left\{ \begin{array}{ll} \rho_1 \circ \rho_{4a} \circ \rho_2, & \rho_1 \circ \rho_{4a} \circ \rho_3, \\ \rho_1 \circ \rho_{4b} \circ \rho_2, & \rho_1 \circ \rho_{4b} \circ \rho_3 \end{array} \right\}$$

# Transition System Generation by Pathwise Analysis



$$\text{Summary}[l_2] = \{\rho_{4a}, \rho_{4b}\}$$

$$\rho_1 \equiv i < n \wedge i' = i + 1 \wedge j' = 0$$

$$\rho_2 \equiv j > 0 \wedge i' = i - 1$$

$$\rho_3 \equiv j \leq 0$$

$$\rho_{4a} \equiv i' = i \wedge j' = j$$

$$\rho_{4b} \equiv i < n \wedge i' > i \wedge j' > j$$

We obtain a transition system for  $l_1$  by enumerating all paths using the different disjuncts of the summary:

$$\{\text{false}, \quad i < n \wedge i' = i + 1 \wedge j' = 0,$$

$$i < n \wedge i' > i \wedge j' > 0, \quad \text{false}\}$$

$$= \{i < n \wedge i' = i + 1 \wedge j' = 0, i < n \wedge i' > i \wedge j' > 0\}$$

# *Discussion of Pathwise Analysis*

- Pathprecise reasoning: abstraction or infeasibility analysis of *complete paths*
- Leverages the progress in SMT solver technology to static analysis
- Generalization of classical SCA
- *More precise than blockwise analysis*

# Discussion of Pathwise Analysis

- Pathprecise reasoning: abstract
- infeasibility analysis
- Level
- IV. How to exploit program structure for bound computation is unclear
- Pathwise analysis exploits the loop structure of imperative programs
- Main than blockwise analysis

# How to apply SCA on Imperative Programs

- I. Transition System Generation by Pathwise Analysis
- II. Heuristics for Extracting Norms
- III. Dealing with Control Structure of Loops by Contextualization



# Norms

Given some transition system, its set of norms is the union of the norms of all its transitions.

Let  $\rho$  be the formula of some transition.

If the inequality  $e_1 \geq e_2$  syntactically appears in  $\rho$ , then  $e_1 - e_2$  is a **candidate** for an arithmetic norm.

We check with an SMT solver for each candidate  $e$ :

If  $\rho \Rightarrow e[X'/X] \leq e - 1$ , then  $e$  is a **norm**.

## Example

$$i' \geq i + 1 \wedge i < n$$

$$n - i$$

This pattern-based technique readily extends to

non-arithmetic norms:

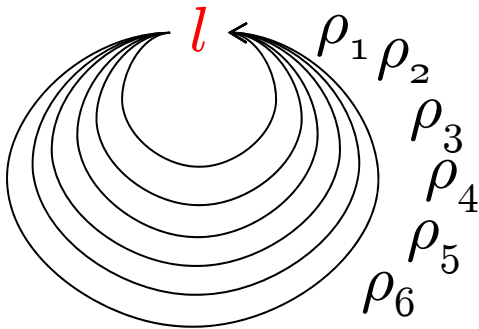
Proof rules for bitvectors and data-structures can be found in Gulwani, Zuleger, 2010.

# How to apply SCA on Imperative Programs

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# Contextualization

Computed transition system:



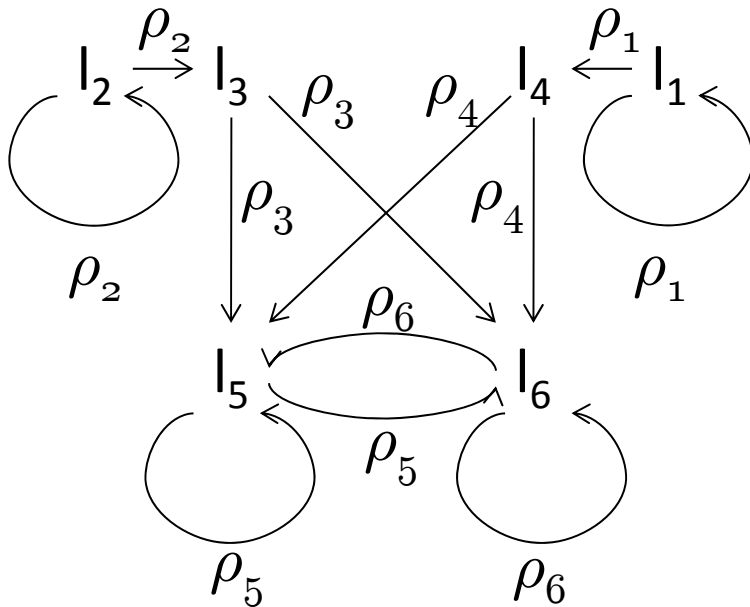
The first step in bound analysis is the construction of a program such that

- every location stores the information what transition is executed next, and
- only feasible transitions are added.

Construction is done by SMT solver queries.

# Contextualization

Contextualized transition system:

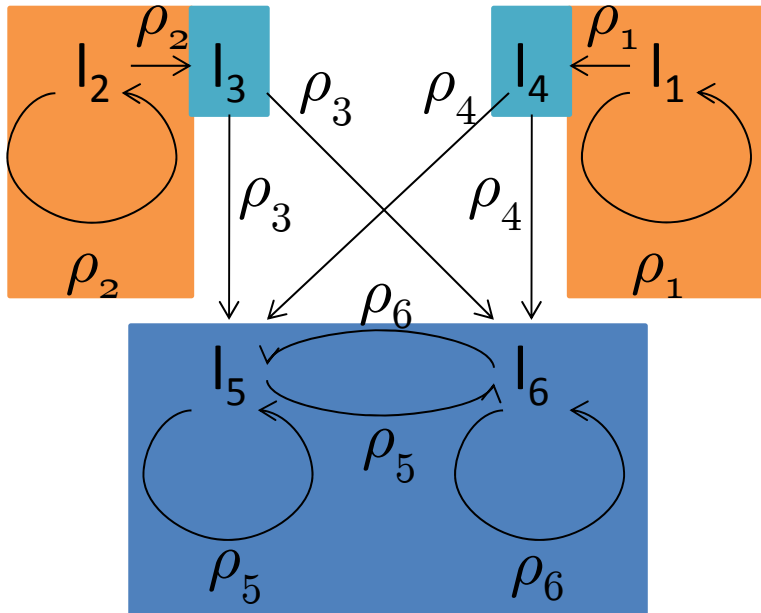


The first step in bound analysis is the construction of a program such that

- every location stores the information what transition is executed next, and
- only feasible transitions are added.

Construction is done by SMT solver queries.

# DAG of SCCs



The CFG can be decomposed into its DAG of SCCs.

⇒ Uncovers the control structure of the loop.

Bounds are computed in two steps:

1. Bounds are computed for every SCC in isolation
2. These bounds are composed to an overall bound using the DAG structure.

# Loopus

- Built over LLVM Compiler Framework, inputs C source code
- Uses Yices solver as the logical reasoning engine.
- Aliasing was handled using optimistic assumptions.
- 4090 of 4302 loops of the cBench benchmark handled in less than 1000 seconds (3923 loops in less than 4 seconds)
- Success ratio of 75% for computing loop bounds.
- Representative failure cases:
  - Insufficient invariant analysis
  - Memory updates and pointer arithmetic
  - Irreducible CFGs not implemented
  - Loops that are not meant to terminate
  - Complex invariants would be needed

# Conclusion

Size-change Abstraction is the right abstraction for bound analysis of imperative programs:

- We have given the first algorithm for computing bounds with SCA
- We have shown how to apply SCA to imperative programs

Questions?